



Ansøgning om arrangementsstøtte (musik)

Arrangementet	
Genrer	Jazz - swing-modern
Yderlig beskrivelse af genrer	
Arrangementets titel:	Mr Woofmantic Games & Jazz
Startdato:	20-11-2026
Slutdato:	21-11-2026
Antal koncerter:	4

Sted
Kildevæld Kulturcenter Bellmansgade 3C, 2100 København Ø

Baggrundsinformationer	
Ønsket støttebeløb i kroner:	39000 kr.
Navne på deltagende kunstnere/grupper:	Mr Woofmantic Band - Horatiu Roman on piano and vocals, Marina Kalhart on double bass, Dimitris Tamiliias on drums, Nomi on keys. Candidates (planning to select 3 more bands from the list): Music of the Night (DK) - (Kasper Vadsholt on bass, Mads Vadsholt on synthesizers, Flemming Agerskov on trumpet); Jake Sherman (UK/US) (keys, vocals); Clarissa Connelly (DK/UK) (piano, voice) + her quintet; MUSViT (DK) Ronja Rose Andersson, voice + vocoder, alto saxophone, Teis Ortved, tenor saxophone, glockenspiel, flute, Jacob Tjernström, doublebass, Adam Lorentzi, drums; SEKTEN (DK) - Qarin Wikström – Voice/Electronics, Josefine Lindstrand – Voice, Stephan Sieben – Guitar, Putte Johander – Bass, Knut Finsrud – Drums, Simon Toldam – Keys; The Action 4s (DK/INT) - Mathias Heise – Chromatic Harmonica (+ Synthesizer on IOEDWLTO), Rasmus Sørensen – Grand Piano and Keyboards, Conor Chaplin – Electric Bass, Anton Eger – Drums and Percussion; Isach Skeidsvoll (NO) - piano;
Evt. relevant link til projektet:	https://mrwoofmantic.neocities.org/

Kort projektbeskrivelse
We are organizing the second edition of Mr Woofmantic Games & Jazz, a two-day festival, part of Game On (an event organized by Københavns Kommune). Our event brings together game developers, musicians, students, and independent creators, to showcase experimental media



works, meet each other and the local audience. During the day, we organize an indie game showcase, and workshops, and later we have two concerts per evening.

The headlining act is Mr Woofmantic, a singer-songwriter dog who lives in a videogame world. On stage I perform piano and vocals as his human avatar, joined by live musicians. Using real-time motion capture, our movements and sounds animate Mr Woofmantic on screen, creating an immersive concert where live music and digital graphics are fully interconnected.

The other concerts will be curated with a focus on having an experimental approach.

We are collaborating with the Kildevæld Kulturcenter's games event, for maximum visibility for the local audiences. We are seeking support for the artists' tariffs and sound technician expenses.

Formidling af projektet

We will promote the project through a combination of digital and physical channels. Leading up to the concerts, we will run targeted social media campaigns (Instagram, Facebook, YouTube) with video teasers and short clips from previous performances to highlight the unique format of Mr Woofmantic, and the other selected artists and exhibitors. We will also create visual PR materials such as posters, flyers, and stickers to distribute in relevant cultural spaces in Copenhagen. The concert will be included on local event calendars and music/gaming-related platforms to reach both music audiences and the independent games community. In addition, we will invite journalists, curators, and local stakeholders to the event to strengthen its visibility and future opportunities.